

Deep Space 2 Newsflash October 2025

Introduction

The DS2 Newsflash is meant to inform the crew about what happened last month, what is going to happen, and what is planned for the near future. The DS2 Newsflash in PDF Format for Acrobat Reader, often contains pictures, while the text version does not. You can read and download this DS2 Newsflash in PDF Format with this direct link:

http://arthurvanrhee.be/ds2archief/flas1025.pdf

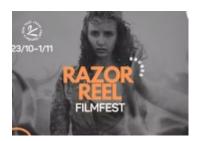
Contens:

- 1. A word from the DS2 CO
- 2. Announcements
- 3. Community Service
- 4. DS2 Monthly Chapter Report
- 5. Birthdays
- 6. DS2 Quiz
- 7. DS2 Story and RPG Monthly Status Report

1. A word from the DS2 CO

Hi all,

For the Belgian members, don't forget:



Razor Reel Flanders Film Festival
October 23 October - November 1, 2025
Sint-Lodewijkscollege, Magdalenastraat 30, 8200 Sint-Andries (Brugge)
https://www.razorreel.com/

F.A.C.T.S. November 1-2, 2025 Flanders Expo, Maaltekouter 1, 9051 Gent, Belgium https://www.facts.be/en/

Guests:

Andrew Scott, Mary Mouser, Tanner Buchanan, Simon Pegg, Andy Lanning, Steve Leialoha, John McCrea, Paco Rodriguez, Matt Banning, Adam Gorham, Javier, Fernandez, Jorge Fornés, Francis Portela, Alba Glez, Alex Sierra

Have fun!
Arthur
UFP News
UFP on Facebook
https://www.facebook.com/groups/mikeferg1

Star Trek Online Screenshots (Pictures PDF Version only)

Star Trek Online: Unleashed

Latest episode: Best Laid Plans

Star Trek Online: Unleashed - Coming September 23rd

Face new dangers, encounter unexpected challenges, and set the stage for what's to come.

By Fero September 16, 2025, 09:00 AM

We're excited to announce that our 34th season, *Star Trek Online: Unleashed*, will launch on September 23, 2025 for PC and on November 11, 2025 for PlayStation and Xbox consoles!

In *Star Trek Online: Unleashed*, you will embark on a daring operation to capture a powerful Aetherian leader. This mission marks a critical strike in dismantling the Aetherian threat once and for all. Diving into dangerous situations on familiar territory, you will face new dangers and encounter unexpected challenges. Designed to test even the most seasoned Captains, this latest story content sets the stage for what's to come.

Star Trek Online: Unleashed introduces the following features:

 New Episode – Best Laid Plans: Answer a call to action from Hugh, the acclaimed Cooperative Borg Leader and Director of the Reclamation Project, who urgently requests your presence at Deep Space 9. With incoming intelligence revealing Thaseen-Fei's location, team up with Hugh, special ops contact Seven of Nine, and other allies in a daring extraction mission that could shift the balance of power.



Read More:

https://www.playstartrekonline.com/en/news/article/11577738

Watch more:

https://www.youtube.com/watch?v=Is5evSsJEvM

Star Trek Online:

The year is 2409. Over a century has passed since the events of Star Trek: Discovery and thirty years since the events of Star Trek: Nemesis. The Romulan Empire has fractured after the destruction of their homeworld; covert meddling by the Undine and Iconians has forced the Federation and Klingon Empire into war with each other once again; and remnants of the Cassian military and Alpha Strain Jem'Hadar disrupt the peace near Deep Space Nine. The galaxy is in turmoil and it's up to you and your crew to save it!

For more info on Star Trek Online (free to play):

https://www.playstartrekonline.com/

2. Announcements

There can be some changes to the guestlists and some guests only come on a particular day during the convention. Please visit the websites for the latest news.



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Comic Con London, November 15-16, 2025 Olympia, Hammersmith Road, London, W14 8UX, UK https://londoncomicconwinter.com/ Guests: Marina Sirtis, Wolf Kahler, Colin Baker

Comic Con Dortmund
December 6-7, 2025
Messe Dortmund, Rheinlanddamm 200, 44139 Dortmund, Germany
https://germanfilmcomiccon.com/

Guests:

Wil Wheaton, MTBA

Lacon V (Worldcon 84)
August 27-31, 2026
The Southern California Institute for Fan Interests (SCIFI) Inc. 16835 Lahey Street, Granada Hills,
California 91344 USA
https://www.lacon.org/

Guests:

Barbara Hambly, Ronald D. Moore, Colleen Doran, Dr. Anita Sengupta, Tim Kirk, Geri Sullivan, Stan Sakai, Ursula Vernon



Conventions organised by Creation Entertainment (Mostly US/CAN/UK)

https://www.creationent.com/

https://www.facebook.com/CreationEntertainment

Not all guests are appearing during the entire convention.

Check website for quest day of appearance.

The Road So Far...

The Road Ahead

October 3-5, 2025

Sheraton Philadelphia Downtown Hotel, 201 North 17th Street, Philadelphia, PA 19103 Guests:

Jensen Ackles, Jared Padalecki, Misha Collins, Mark Sheppard, Alexander Calvert, Jim Beaver, Ruth Connell, Richard Speight JR., Rob Benedict, Matt Cohen, Alaina Huffman, Kim Rhodes, Briana Buckmaster, Samantha Smith, Julie McNiven, Jake Abel, DJ Qualls, Gil McKinney, Jeffrey Vincent Parise, Jason Manns

Vampire Fan Weekend

October 25-26, 2025

Doubletree by Hilton Orlando Hotel, 5780 Major Blvd., Orlando, FL 32819

Guests:

Ian Somerhalder, Paul Wesley, Matthew Davis, Daniel Gillies, Candice King, Zach Roerig, Riley Voelkel, Chris Lee, Leah Pipes, Chris Brochu, Andrew Lees, Chase Coleman, Micah Joe Parker

Salute To Cobra Kai

October 25-26, 2025

Westin O'Hare Hotel, 6100 North River Road, Rosemont, IL 60018

Guests:

Ralph Macchio, William Zabka, Xolo Mariduena, Vanessa Rubio, Jacob Bertrand, Peyton List, Gianni DeCenzo, Alicia Hannah-Kim, Joe Seo, Caitlin Hutson, Josh Lamboy, Nikita Teterev, Lea Cochet, MTBA

The Road So Far...

The Road Ahead

October 31-November 2, 2025

Grand Hyatt Nashville Hotel, 1000 Broadway, Nashville, TN 37203

Guests

Jensen Ackles, Jared Padalecki, Misha Collins, Mark Sheppard, Alexander Calvert, Jim Beaver, Felicia Day, Ruth Connell, Richard Speight JR., Rob Benedict, Matt Cohen, Alaina Huffman, Kim Rhodes, Briana Buckmaster, Samantha Smith, Jake Abel, DJ Qualls, Gil McKinney, David Haydn-Jones, Jason Manns

The Road So Far...

The Road Ahead

On The High Seas

CREATION CRUISE

The Creation's SPN20 High Seas Cruise on the wondrous Royal Caribbean Cruise on the Wonder of the Seas Cruise Ship will cap the 20th Anniversary year of celebrating *Supernatural* in top-of-the-line luxury style and YOU are cordially invited! It all happens **Monday-Friday**, **November 17-21**, **2025!** Guests:

Misha Collins, Mark Sheppard, Ruth Connell, Richard Speight JR., Rob Benedict, Matt Cohen, Kim Rhodes, Briana Buckmaster, DJ Qualls, Gil McKinney,

ST-CHI: TREK TO CHICAGO November 22-23, 2025

Westin O'Hare Hotel, 6100 North River Road, Rosemont, IL 60018

Guests:

Bonnie Gordon, Brent Spiner, Celia Rose Gooding, Christina Chong, Doug Jones, Gabrielle Ruiz, Gates McFadden, Jeri Ryan, Jonathan Del Arco, Lolita Fatjo, Nana Visitor, Ryan T. Husk, Sandy Gimpel, Tim Russ, William Shatner

3. Community Service

The Charity Link on the DS2 Blog will change every first of every month. The September 2025 Charity Link on the DS2 Blog is: Cliniclowns

https://cliniclowns.be

From http://www.wwf.org

(World Wildlife Fund)

From Chile to Tanzania – stories of success

From safeguarding whales in Chile to tackling illegal fishing in Tanzania – there's lots of good news to share about our efforts, alongside partners and supporters, to tackle the climate and nature loss crises.

Let's start with a welcome update about forests - so vital for the future of people, nature and climate.

To date, <u>WWF's Forests Forward programme</u> has helped inspire 26 leading companies and organizations to take action for a sustainable future for forests. This has led to conservation projects supporting 1.3 million hectares of the world's most vital and vulnerable landscapes.

An additional 2.7 million hectares of tropical forest are benefiting from improved management measures. And responsible sourcing is also translating into additional hectares of improved forest management across the globe.

WWF's Forests Forward partners are demonstrating that the private sector can be a force for nature," said Kirsten Schuijt, WWF International Director General.

"Together, our innovative approaches and positive impacts are proving that conserving forests is not only beneficial for the planet, but also a wise and sustainable business strategy."

Read more:

https://wwf.panda.org/?14440466/From-Chile-to-Tanzania--stories-of-success

4. DS2 Monthly Chapter Report

Deep Space 2 Monthly Chapter Report September 2025

UNITED FEDERATED PLANETS

CHAPTER REPORTING FORM

REPORT FOR THE MONTH OF:

September 2025

CHAPTER NAME:

Deep Space 2

UFP Chapter Charter: September 1997

CHAPTER PRESIDENT:

Arthur van Rhee

CHAPTER VICE PRESIDENT:

Jan Theys

TYPE OF CHAPTER (ENTER BELOW): ENTER TYPE OF CHAPTER HERE:

STARFLEET COMMAND

IF ALIEN FLEET, WHICH RACE:

N/A

NEWSLETTER NAME:

Deep Space 2 Newsflash (produced monthly)

CHAPTER MAILING ADDRESS:

Deep Space 2 Tessenderloseweg 149 2431 Laakdal Belgium

E-MAIL ADDRESS:

contact@ds2.be

WEB SITE:

Deep Space 2 http://www.ds2.be

Deep Space 2 Marines http://marines.ds2.be

NEW MEMBERS OF CHAPTER:

Curently 27 members

PROMOTIONS/AWARDS

CHAPTER ACTIVITIES:

* DEEP SPACE 2 BLOG

http://ds2blog.ds2.be

* DS2 CHARITY

Regular charity is done by donations, writing letters, going to the people and asking to sign petitions. The main DS2 charity projects are World Wildlife Fund (WWF), The Red Cross and Doctors Without Borders.

Every month there is a new "charity link" posted on the DS2 Website.

* DS2 SETI PROJECT

Since March 1, 1999

http://setiweb.ssl.berkeley.edu/team display.php?teamid=41642

SETI BOINC Credits:

These are last month's results:

Total credit: 17,505,526 Recent average credit: N/A

SETI@home: SETI@home hibernation

On March 31 2020, the volunteer computing part of SETI@home has stopped distributing work and has gone into hibernation.

* DS2 RPG

The Deep Space 2 RPG has entered it's 325th chapter.

- * DS2 NEWSLETTER
- * The Deep Space 2 Monthly Newsflash has been distributed among the DS2 crew.
- *DS2 STORY
- * The Deep Space 2 Story: Will continue in October 2025 (Page 343)

http://ds2story.ds2.be

* DS2 Trivia

DS2 has set up a trivia about Star Trek.

http://ds2quiz.ds2.be
Every month there is a new Trivia competition. Every day there are new questions. Daily scores are cumulated.
OUTSTANDING ACCOMPLISHMENTS OF INDIVIDUAL MEMBERS:
Promotion:
ANY PROBLEMS OR QUESTIONS:
ANY SUGGESTIONS:
ANY UFP AWARDS REQUESTED FOR SPECIFIC CHAPTER MEMBERS:
SIGNATURE OF CHAPTER PRESIDENT:
Arthur van Rhee arthur.van.rhee@telenet.be sky94962@yahoo.com October 1, 2025
SETI@home News
SETI@home: SETI@home hibernation On March 31 2020, the volunteer computing part of SETI@home has stoppped distributing work and has gone into hibernation.
5. Birthdays
Jan Theys: October 13
Joost Dierickx: October 24

????????

6. DS2 Quiz

Deep Space 2 Trivia Quiz October 2025

Every month there will be a small Deep Space 2 Quiz. It is of course very courages of you to solve the quiz without looking at the correct answers. The correct answers will be given at the end of the Deep Space 2 Trivia Quiz. This quiz has three questions. Good luck.

Question 1 is about a race or a planet.

Question 2 is about a ship or a starbase

Question 3 is about a Star Trek person (not the actor)

Array 34

- 1. In which quadrant of the Galaxy are the Nezu located?
- A() Alpha Quadrant
- B() Delta Quadrant
- C() Gamma Quadrant

("Rise") VOY

- 2. Which Starfleet starship came to aid during the Khitomer massacre?
- A() USS Intrepid
- B() USS Defiant
- C() USS Enterprise D

("Sins of the Father") TNG

- 3. What is the name of the Vorta in command of a detachment of Jem'Hadar in order to retrieve a Jem'Hadar ship which crashed on Torga IV?
- A() Kilana
- B() Weyoun
- C() Jareth

("The Ship") DS9

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ANSWERS

1.B

2.A

3.A

7. DS2 Story and RPG Monthly Status Report

DS2 Story

Current Episode: New Technology

The Continuing Story of Deep Space 2: Page 343

USS Oregon Mission Log

Captain Kira Sato

Alright, here's the continuation—rich in detail, focusing on the Cornia Nebula and three awe-inspiring but harmless phenomena.

USS Oregon Mission Log Captain Kira Sato – Stardate 66139.8

Arrival at the Cornia Nebula

We entered the outer edges of Sector XR-12 at 0612 hours ship's time. The Cornia Nebula—a vast, gently swirling expanse of ionized gases—dominates much of the region, stretching nearly 7.8 light-years across. Its surface glow shifts like liquid silk in shades of gold, violet, and cyan. It is the kind of beauty that makes even the most seasoned starfarers pause at the viewscreen.

Long-range readings suggested no immediate threats—no gravitational shears, plasma storms, or ionizing radiation spikes. For once, exploration seemed destined to be purely observational, allowing us to appreciate the grandeur without bracing for impact.

Phenomenon One: The Spiral Glass Veil

At coordinates XR-12/3.9, Lt. Lin detected a narrow filament of transparent crystalline particles spiraling through the nebula like a ribbon on the wind. Closer scans revealed that the "glass" was in fact a suspended lattice of silicate microstructures—each reflecting light at slightly different refractive indices. When the USS Oregon adjusted position to 37 degrees relative pitch, the sunlight from the nearby orange subgiant refracted through the lattice, casting prismatic auroras across the ship's hull. The bridge fell silent as the spectacle played out—a living rainbow wrapping around the ship in shimmering waves. Lt. Kaur, almost in a whisper:

"It's as if the nebula is wearing jewelry."

The structure was stable, undisturbed by our passage, and we logged over 40 minutes of high-resolution scans before moving on.

Phenomenon Two: The Harmonic Currents

Deeper into the nebula's western quadrant, we picked up faint subspace oscillations—steady, rhythmic,

and surprisingly musical. Lt. Cmdr. Turner ran spectral analysis, confirming that the pulses originated from ion streams interacting with residual magnetic fields from an ancient supernova remnant.

As these currents wove through denser pockets of nebular dust, the resulting vibrations created audible frequencies in the ship's hull sensors—like the deep, resonant tones of a cosmic organ.

For an hour, we listened as the Cornia Nebula "sang" to us. Lt. Ramirez recorded the patterns, noting that the harmonic sequences had mathematical precision—though entirely natural in origin.

Ramirez joked: "If the universe had a lullaby, this would be it."

Phenomenon Three: The Blooming Light Pods

Near the heart of the nebula, at XR-12/7.4, Lt. Kaur identified what she described as "photosynthetic plasma clusters"—floating spheroids of bioluminescent gas, each roughly the size of a shuttlecraft. These light pods pulsed gently in hues of coral pink, jade green, and sapphire blue.

When our impulse wake brushed against a cluster, it responded by opening into a delicate flower-like corona, releasing streams of harmless charged particles that drifted away like glowing pollen. The pods then slowly folded closed again, resuming their quiet drift.

The science teams on deck likened it to watching a field of cosmic flowers reacting to a passing breeze. We captured hours of footage for the Federation Xenobiological Society—material that will no doubt feature in scientific archives for decades.

Captain's Reflection

Exploration often means facing danger: hostile worlds, volatile anomalies, and unknown civilizations with unpredictable intentions. But today reminded us of another truth—that the galaxy holds wonders that ask nothing of us except that we witness them.

We charted new paths through the Cornia Nebula, logged three unique natural wonders, and left them untouched. No danger, no alarms—only the serenity of the unexplored.

Tomorrow, we press deeper into Sector XR-12. But for tonight, the ship drifts at low impulse, bathed in the glow of the nebula's heart, while the harmonic currents hum softly through the hull. For a crew that has seen its share of peril, this... is a gift.

Captain Kira Sato, commanding. USS Oregon – Continuing Mission

DS2 RPG General Status Report September 2025

USS Earth/Starbase 44

"To save the stars, you must choose the dark, To guard the light, you must risk the spark. One path is safety, one path is flame, But only the bold shall survive the Veil's name."

Players: CS

Starbase 88

Location: Starbase 88 — Command Operations

Commander: Admiral Van Nieuwenhove

The Admiral stood before the tactical star chart, its glowing displays showing the fragile Federation foothold on Filla3. The colony domes were visible as tiny blue markers, while a growing number of starships orbited protectively above.

After weighing the risks, Admiral Van Nieuwenhove issued the order:

Admiral Van Nieuwenhove:

"Deploy reinforcements from Starbase 88. USS Verona, USS Jupiter, and USS Florida will form a defensive cordon around Filla3. The USS Halifax will maintain its diplomatic mission. We will hold the line —but not fire unless directly threatened."

Filla3 — Federation Defensive Perimeter

Within three days, the reinforcements arrived.

- * USS Verona a heavy cruiser, specializing in shield reinforcement and planetary defense.
- * USS Jupiter an explorer refit, its long-range sensors providing constant vigilance.
- * USS Florida a tactical escort, fast and heavily armed.

They joined USS Celestial Voyager, already stationed at Filla3, creating a formidable but unmistakably militarized presence.

Captain Dora Jenkins' Log, USS Celestial Voyager:

"The colony domes are now under the protection of four Federation vessels. Construction crews report feeling reassured, but tension hangs over every waking hour. We're ready for anything—but the colonists whisper that we may have invited a storm."

Huranon Response

The Huranon fleet did not remain silent for long. Three of their battleships broke from orbit of the binary star and approached Filla3's outer defense perimeter.

They did not fire. Instead, they opened a sector-wide broadcast, their message translated across all Federation frequencies:

Huranon Command:

"Your actions confirm your intent. The Federation does not colonize—it invades. You cloak aggression with diplomacy while surrounding our worlds with steel. This is your final chance: Withdraw from Filla3, or we will demonstrate our resolve."

The transmission ended abruptly.

Diplomatic Efforts Continue

Aboard the USS Halifax, Ambassador Relek T'Lor remained calm in the face of the ultimatum.

Ambassador T'Lor to Admiral Van Nieuwenhove:

"The Huranon perceive defensive preparations as an offensive posture. Their culture equates readiness with challenge. If we do not de-escalate, war will become inevitable. Yet, withdrawing now would embolden them, perhaps encouraging further claims on unexplored systems."

The Tension Peaks

As the Federation debated its next move, long-range sensors picked up disturbing readings:

Several Huranon supply ships were entering the region, escorted by frigates.

Their cargo signatures suggested planetary deployment infrastructure—the very kind used for establishing forward outposts or military bases.

It was unclear whether the Huranon intended to colonize Filla3 themselves or simply establish a blockade to box in the Federation colony.

The New Dilemma for Admiral Van Nieuwenhove

With fleets on edge and colonists under threat, the Admiral now faced three urgent options:

1. Stand Firm — Refuse Withdrawal, Maintain Defenses

Keep Federation ships in orbit, continue supporting the colony, and challenge any Huranon attempt at blockade.

- * Pros: Shows strength, secures Filla3 for the Federation.
- * Cons: Risks triggering direct combat with the Huranon fleet.
- 2. Propose Joint Oversight of Filla3

Offer the Huranon a stake in Filla3's development—perhaps scientific outposts or joint administration—while maintaining Federation settlement rights.

- * Pros: Could defuse tensions, set precedent for cooperation.
- * Cons: Weakens Federation sovereignty, may anger colonists and hawkish Federation Council members.
- 3. Temporary De-escalation Pull Reinforcements Back to Neutral Zone

Keep the colony intact but withdraw warships to a nearby sector, leaving only the Celestial Voyager in orbit as a "symbolic" presence.

- * Pros: Shows restraint, might ease Huranon fears.
- * Cons: Leaves colony vulnerable if the Huranon decide to attack anyway.

The Federation and the Huranon now stand at the brink of open conflict.

The colonists on Filla3 look to the stars for reassurance. Every hour of hesitation risks disaster—or opportunity.

Players: GVN

USS Thunderbolt/The Borg Collective

Spoiler alert!

Attention! This part of the DS2 RPG contains spoilers for those who have not seen Star Trek Picard Season 1-2-3!

Good Borg or bad Borg

The command resonated through the neural lattice like a pulse of cold fire:

"Convert our reflection. Bring them into perfection."

Captain Elyra, Borg worshipper, bowed her head as the order from the Borg King imprinted itself upon her consciousness. Her crew—bound by the Collective yet sharpened by their Betazoid enhancements—absorbed the mission as if it had always been their destiny.

A transdimensional rift, swirling with unstable quantum currents, awaited them. It was catalogued as Rift Vector 29-J, a fracture between realities. On the other side lay a distorted reflection of the Borg—a Collective once similar, now fractured, weakened, regressive.

They were Borg, yet not Borg.

The Rift

The cube glided silently into position, its geometric frame illuminated by the rift's shimmering light. Energetic arcs twisted outward like claws of lightning, unstable and violent.

Kaden, the engineer, monitored the transdimensional stabilizers. "Crossing is dangerous. But the reward outweighs the risk."

Zara, communications officer, added, "The fractured Borg on the other side operate on degraded protocols. Their Collective hum is weak. Fragmented. They have lost unity."

Taran, the Betazoid, closed his eyes. "I can already feel them. They are like echoes. Millions of voices, but scattered, uncertain, broken. They fear themselves more than they fear us."

Elyra extended her arm, pointing into the rift. "We will heal them. They are our shadow, but shadows must yield to light. They will be made whole in the true Collective."

With her order, the cube plunged into the rift.

Mirror Reality 29-J

The shift was disorienting. The Collective's hum faltered for a heartbeat, then returned. Outside the cube, space seemed dimmer, the stars dulled and weary.

And then they saw it.

A Borg vessel—once a sphere, now scarred, broken, held together by patchwork repairs and leaking energy fields. Its transwarp signature sputtered like a dying flame.

Zara reported, "Their structure is intact, but their network is... chaotic. They no longer operate as one. Each cluster of drones follows its own sub-collective. They war against each other."

Rylan, the pilot, grimaced. "They've devolved into tribes."

Elyra's gaze hardened. "Then we shall bring them back. Piece by piece. They will know what perfection is."

The First Contact

The cube extended hails on Borg frequencies. The fractured sphere responded, though the transmission crackled with distortion. A drone's voice came through, harsh and uneven:

"We... are Borg. Do not approach. You are false. You are the lie."

Taran leaned forward, his Betazoid senses probing the fractured mind beyond. "They see themselves as the only 'true' Borg. Their Collective is broken into factions, each believing they are the last remnants of purity. They do not recognize us as kin."

Elyra's voice was calm, resolute. "Then we will show them. Not with words, but with inevitability."

The Strategy

Three possible approaches presented themselves:

- 1. Assimilate by Force Overwhelm the weakened sphere, strip its drones of individuality, and reforge them into the true Collective. Efficient, decisive, but it would erase the opportunity to study their fractured psychology.
- 2. Subvert from Within Send Elyra and her Betazoid-enhanced crew into the fractured Collective to sow doubt, turning factions against one another until they seek the Prime Collective's unity willingly. This would be slower, but it would preserve and exploit their instability.
- 3. Mirror Alliance Offer them survival, resources, and technology in exchange for allegiance. Unite them first through cooperation, then assimilate once trust is built. A gamble, but one that could yield loyalty instead of resistance.

Elyra turned to her crew. The rift shimmered behind them, the fractured Borg lingered ahead, and the mission burned in her mind.

"Convert our reflection. Bring them into perfection," she repeated, voice like steel.

But how to do it? That was the dilemma the Collective now faced.

Would they strike with brutal force, weave corruption like missionaries, or extend a false hand of mercy to later crush in their grasp?

The mirror would be healed. But the method was yet to be chosen.

Is this a plan of the Borg King to create a Borg Queen? Will they both rule together one day?

To be a god or not to be a god

The Assimilation of the Hierarchy

The Borg King's voice thundered across the Collective, echoing through billions of minds with crystalline clarity:

"Knowledge is the foundation of all power. Knowledge is the seed of godhood. Assimilate the Hierarchy."

The decision was made.

The Hierarchy, elusive and paranoid, had long hidden in shadows, feeding on fear and secrecy. They believed themselves clever, untouchable. But the Borg were patient, relentless, inevitable. Cloaked probes were tracked, their patterns decrypted. One by one, their covert listening posts were uncovered, exposed by the very data they so obsessively collected.

When the first Hierarchy cell was cornered, they attempted to negotiate, offering bribes of information. But information was no currency to the Borg. It was nourishment. It was destiny. Their technology, their network, their hidden relays—all were consumed.

The Borg integrated their surveillance algorithms into the Hive Mind. Suddenly, the Collective could see farther, deeper, and clearer than ever before. Movements of fleets in the Alpha Quadrant, whispered

transmissions between Romulan dissidents, the migration patterns of distant species in the Gamma Quadrant—all flowed into the Borg's consciousness.

For the first time, the Borg were not only a force of inevitability but also a force of foresight. They could act before resistance was born, adapt before threats appeared, and prepare for victories before battles began.

The Hive Mind shifted. The Borg King smiled.

"We now see not only what is... but what will be."

The Next Assimilation Candidates

With the Hierarchy's power fully absorbed, the Collective turned its gaze to the next target. From the infinite data now streaming into their consciousness, two prime candidates emerged:

1. The Turei Alliance (Delta Quadrant)

- * Profile: A cautious, territorial species that jealously guards the network of subspace corridors scattered throughout the Delta Quadrant. Their starships, while not Borg-level, are agile and effective in defending these routes.
- * Value to the Borg: Control of the subspace corridor network would give the Collective unrivaled strategic mobility—instantaneous movement across vast stretches of the quadrant. Assimilation of the Turei would mean Borg ships could appear anywhere, anytime, without warning.
- * Challenges: The Turei are scattered but deeply entrenched, with centuries of experience navigating and defending their corridors. Their paranoia about outsiders will make infiltration difficult.

2. The Hazari (Delta Quadrant)

- * Profile: Renowned mercenaries and bounty hunters, the Hazari are disciplined, professional, and highly adaptable. They fight not for ideology, but for contracts.
- * Value to the Borg: Their combat training and tactical adaptability would enhance drone efficiency in small-unit engagements. More importantly, the Borg could weaponize their mercenary networks to spread influence indirectly—turning resistance cells into pawns, fighting each other instead of the Collective.
- * Challenges: Unlike the Kazon, the Hazari are not fractured or reckless. They are highly coordinated and efficient, and their pragmatic mindset may require creative subversion before assimilation is possible.

The Crossroads Again

In the Nexus, the Borg King addressed Master One and the Superdrones:

"We now hold the sight of shadows. But vision is meaningless without reach. Shall we take the Turei corridors, to stride the galaxy as if it were a single system? Or shall we claim the Hazari, to forge warriors of precision and mercenary cunning into perfect drones?"

The galaxy trembled, waiting for the next strike.

Would the Borg assimilate the Turei Alliance, to gain unparalleled movement and reach? Or the Hazari, to gain ruthless warriors and mercenary networks?

The decision loomed.

Players: FK

USS Vertigo / USS Gdonsk

Day 439 13.57

Commodore Slater stood from his chair, his jaw tightening. "Red alert. All hands to battle stations. Prepare to engage!"

Day 439 13.58

As alarms blared and both ships prepared for battle, the comm crackled again—this time, it was Lieutenant Reese's voice from the Geleon, screaming through the static.

"They know you're here... They've been waiting for you... Run! Before it's too la—"

Day 439 14.01

The signal cut out, and the alien ships began their charge.

Would the Vertigo and Gdonsk be able to hold off this mysterious new threat? And what secrets lay hidden within the massive, ancient structure? The fate of the away team—and perhaps the entire Federation—hung in the balance.

Players: NP

USS Atlantis/Starbase 99

The Final Battle Training: "The Last Stand of the Carthago"

The third and final exercise was set in the Vortex Expanse, a region of swirling plasma storms, dense ionized gas, and gravitational anomalies that wreaked havoc on even the most advanced starship systems. This time, four state-of-the-art ships—USS France, USS Danco, USS Ontario, and USS Pyrrhus—were assigned to hunt down and "destroy" the USS Carthago.

Admiral Korrin gave a single directive to the modern ships:

"No excuses. No mercy. Corner them."

For the officers of Starbase 99 aboard the Carthago, this was the ultimate test of creativity versus overwhelming power. Commander Viera stood on the Carthago's bridge, facing her crew.

"Four ships, all faster, stronger, and smarter than ours. Good. Let's give them a fight they'll never forget."

Three Outrageous Tactics of the Final Battle

1. The "Phantom Ship" Illusion

The Carthago's engineers jury-rigged the ship's aging warp field emitters and deflector array to create a full-scale holographic projection of the Carthago.

- * This phantom ship drifted openly in the plasma storms, emitting false warp signatures and weapon discharges.
- * While France and Danco concentrated fire on the illusion, the real Carthago crawled along the storm's gravitational eddies at near-zero power, essentially invisible to long-range sensors.
- * The phantom "exploded" in a brilliant plasma flash, tricking the enemy into believing the Carthago was destroyed—until the real ship struck Danco from behind with simulated torpedoes.

2. The "Storm Blade" Maneuver

The Carthago dove directly into the heart of a plasma storm, a suicidal move that would've shredded most modern ships' shields.

- * But Viera's team cleverly grounded the Carthago's shield emitters into the ship's own hull plating, allowing the energy currents of the storm to flow around them, rather than fight them.
- * The Carthago emerged from the storm's core like a phantom blade, trailing arcs of ionized energy, and slammed into the USS Ontario's flank with a simulated broadside that "disabled" its shields in seconds.

3. The "Graviton Sling Ambush"

Knowing the Pyrrhus was the fastest of the four ships, Viera turned its speed against it.

- * Her crew lured the Pyrrhus into chasing the Carthago through a gravitational eddy, which they had mapped using old navigational charts.
- * With perfect timing, the Carthago fired a graviton pulse torpedo into the eddy's core, causing it to collapse and sling the Pyrrhus off-course—straight into the line of fire of France's photon barrage.

* The Pyrrhus was "destroyed," and France's shields were weakened enough for the Carthago to deliver the killing blow.

The Final Moment

With Ontario, Pyrrhus, and Danco out of action, only the USS France remained. Captain Laurent went for a desperate frontal assault.

- * The Carthago, heavily "damaged" and barely holding together, played its final card: it simulated a warp core breach, ejecting a decoy core module filled with ionized plasma.
- * France locked onto the "warp core," expecting an easy kill, but the Carthago used the distraction to slip behind a plasma ridge and hit France's unprotected engines.

When the dust cleared, the exercise's sensors recorded it: USS Carthago – Victory.

The Aftermath

In the debriefing hall, silence reigned. The captains of the modern ships were too stunned to argue. Admiral Korrin, for the first time, smiled.

"Commander Viera... you and your crew have just made history. You turned a relic into a weapon of pure ingenuity. Starfleet could use more officers like you."

Captain Laurent shook his head in disbelief but extended a hand to Viera.

"I don't know whether to congratulate you or call you insane. Probably both."

Commander Viera smirked.

"Insane? Maybe. But if the Carthago can beat four modern warships, imagine what we could do with something that isn't falling apart."

The room burst into applause. The legend of the Carthago and Starbase 99's creative crew was sealed forever.

Players: JM & CP

Ovion (Hirogen/Ori/Replicator Vessel)

The Battle of the Guardian

The Hirogen fleet was forced into a deadly gauntlet. Krellan the Shieldbearer led the first strike, his ship The Iron Fang tanking hits to shield the others. Mylen the Sniper took calculated shots, targeting weak points on Ka'Leth's drones with pinpoint accuracy.

Meanwhile, Horkan ordered a daring infiltration mission:

Lokarn the Shadow, Teyva the Stormborn, and Nyrak the Seeker would board Ka'Leth itself to find its core and disable the guardian's energy field.

Inside, the hunters discovered a labyrinth of shifting corridors. Teyva harnessed her skill with energy manipulation to disable traps, while Lokarn silently dispatched biomechanical sentries. Nyrak deciphered strange runes carved into the walls, realizing that Ka'Leth was not just a guardian—it was a sentient prison, and the Eternal Prey was sealed beyond it.

Players: TvR