

# Deep Space 2 Newsflash November 2024

# **Introduction**

The DS2 Newsflash is meant to inform the crew about what happened last month, what is going to happen, and what is planned for the near future. The DS2 Newsflash in PDF Format for Acrobat Reader, often contains pictures, while the text version does not. You can read and download this DS2 Newsflash in PDF Format with this direct link:

http://arthurvanrhee.be/ds2archief/flas1124.pdf

\_\_\_\_\_

#### Contens:

- 1. A word from the DS2 CO
- 2. Announcements
- 3. Community Service
- 4. DS2 Monthly Chapter Report
- 5. Birthdays
- 6. DS2 Quiz
- 7. DS2 Story and RPG Monthly Status Report

\_\_\_\_\_

# 1. A word from the DS2 CO

Hi all,
A last reminder.
F.A.C.T.S.
November 2-3, 2024 Flanders Expo, Maaltekouter 1, 9051 Ghent, Belgium https://facts.be/ Guests:
John Noble, David Finch Meredith Finch, Klaus Johnson, Brian Stelfreeze, Kevin J. Anderson, MTBA
Razor Reel Flanders Film Festival October 24-26 & October 30-November 2, 2024 Sint-Lodewijkscollege, Magdalenastraat 30, 8200 Sint-Andries (Brugge) https://www.razorreel.com/
Enjoy,
Arthur
*UFP News*
UFP on Facebook
https://www.facebook.com/groups/mikeferg1
<del></del>
***Star Trek Online Screenshots (Pictures PDF Version only)***
***

Star Trek Online: Unparalleled

**Latest episode: Situation Under Control** 



### It's the Witching Hour!

No one can hear you scream in space, but in subspace, the signal reaches much further! A spooky event is upon us, and it features the return of the frightful Cat's Tale TFO and two haunting patrols!

The Halloween 2024 featured event will include the Cat's Tale TFO and two patrols from the "Delving the Castle" patrol series. Players can either complete the TFO or the Patrols to gain Daily Progress towards the grand prize. Whether you want to fight Ghouls, Witches, or Skeletons, all of it will get you your Daily Progress!

The Halloween 2024 featured event will run on all platforms from October 17th at 8am PT until November 7th at 12pm PT.

#### Star Trek Online:

The year is 2409. Over a century has passed since the events of Star Trek: Discovery and thirty years since the events of Star Trek: Nemesis. The Romulan Empire has fractured after the destruction of their homeworld; covert meddling by the Undine and Iconians has forced the Federation and Klingon Empire into war with each other once again; and remnants of the Cassian military and Alpha Strain Jem'Hadar disrupt the peace near Deep Space Nine. The galaxy is in turmoil and it's up to you and your crew to save it!

For more info on Star Trek Online (free to play):

https://www.playstartrekonline.com/

#### 2. Announcements

There can be some changes to the guestlists and some guests only come on a particular day during the convention. Please visit the websites for the latest news.

Razor Reel Flanders Film Festival
October 24-26 & October 30-November 2, 2024
Sint-Lodewijkscollege, Magdalenastraat 30, 8200 Sint-Andries (Brugge)
https://www.razorreel.com/

F.A.C.T.S.

November 2-3, 2024 Flanders Expo, Maaltekouter 1, 9051 Ghent, Belgium

Flanders Expo, Maailekouler 1, 9051 Ghent, Beigium

https://facts.be/

Guests:

John Noble, Devon Murray, Felicia Day, Dominic Sherwood, MTBA

London Film Fair November 3, 2024

The Royal National Hotel, 38-51 Bedford Way, London, London WC1H

https://londonfilmconvention.co.uk/

Guests:

Francesca Annis, Vernon Dobtcheff, Caroline Bliss, Nickolas Grace, Sidney Keane, Sarah, Thomas, Garrick Hagon, Carol Royle, Sabina, Franklyn, David Learner, Steven Pacey, David Sibley, Simon Williams, Karen Gledhill, Christopher Bowen, Liza Ross, Mike Randall, Rachel Bell, Mark Spalding

London Comic Con Winter
November 16-17, 2024
Olympia, Hammersmith Road, London, London W14 8UX
https://londoncomicconwinter.com/
Guests:
More than 30 guests, please check website

Dutch Comic Con November 23-24, 2024

Jaarbeurs Utrecht, Jaarbeursplein 15, 3521 AM Utrecht, The Netherlands

https://www.dutchcomiccon.com/

Guests:

Matthew Mercer, Graham McTavish, R.B. Silva, Zoe Thorogood, Andrés Guinaldo, Marc Ellerby, Tomm Coker, Kevin Nowlan, Cary Nord, Manuel Garcia, Lee Bermejo, Brittany Holzherr

Fanexpo San Francisco November 29 - December 1, 2024 Moscone Center West, San Francisco, CA, USA https://fanexpohq.com/fanexposanfrancisco/ Guests:

Mark Hamill, Ewan McGregor, Elijah Wood, Temuera Morrison, William Shatner, Katee Sackhoff, Alan

Tudyk, Sean Astin, Sonequa Martin-Green, Carl Weathers, Rose McGowan, Dominic Monaghan, Billy Boyd, Eman Esfandi, Jason Lee, Jeff Ward, Henry Winkler, John Barrowman, Danielle Panabaker, Carlos Valdes, Emily Swallow, Mary McDonnell, Holly Marie Combs, Tony Todd, Emilie de Ravin, Sean Gunn, James Marsters, Adrienne Barbeau, Denis Lawson, Daniel Logan, Vivien Lyra Blair, Gina Schock

Comic Con Birmingham
November 29-December 1, 2024
NEC Birmingham
https://www.mcmcomiccon.com/birmingham/en-us/home.html
Guests:
TBA

German Film & Comic Con Winter Edition
December 7-8, 2024
Messe Dortmund, Germany
https://www.germanfilmcomiccon.com/Events/German-Film-Comic-Con-Dortmund-Winter/
Guests:
Robert Englund, Tom Welling, Sean Asin

Fanexpo New Orleans January 10-12, 2025

Ernest N. Morial Covention Center, 900 Convention Center Blvd, New Orleans, LA 70130, USA https://fanexpohg.com/fanexponeworleans/

Guests:

Michael J. Fox, Christopher Lloyd, Lea Thompson, Tom Wilson

Fanexpo Portland January 24-26, 2025

Oregon Convention Center, 777 NE Martin Luther King Jr Blvd,, Portland, OR 97232, USA https://fanexpohg.com/fanexpoportland/

Guests:

Joseph Quinn, Charlie Cox, Giancarlo Esposito, Danny Trejo, Rainn Wilson, Holly Marie Combs, Peter Weller, Jason Lee, Ethan Suplee, Diana Lee Inosanto, Eman Esfandi, Emily Swallow, Mary McDonnell, Grace Van Dien, Michelle Hurd, Keith David, Laurie Holden, Cassandra Peterson

London Comic Con Spring March 1-2, 2025 Olympia, Hammersmith Road, London, London W14 8UX https://www.londoncomicconspring.com/ Guests: TBA

Fed Con May 30-June 1, 2025 Maritim Hotel Bonn https://www.fedcon.de/ Guests:

Tawny Newsome, Lexa Doig, Peyton List, Michael Shanks, Teryl Rothery, Ed Speleers

Seattle Worldcon 2025 August 13-17, 2025 Seattle Conventio Center, Seattle, WA, USA https://seattlein2025.org/ Guests:

Martha Wells, Donato Giancola, Bridget Landry, Alexander James Adams



### Conventions organised by Creation Entertainment (Mostly US/CAN/UK)

https://www.creationent.com/

https://www.facebook.com/CreationEntertainment

Not all guests are appearing during the entire convention. Check website for guest day of appearance.

The Road So Far... The Road Ahead November 1-3, 2024

Donald E. Stephens Convention Center, 5555 N River Rd, Rosemont, IL 60018

Jensen Ackles, Jared Padalecki, Misha Collins, Ruth Connell, Rob Benedict, Richard Speight JR., Matt Cohen, Samantha Smith, Briana Buckmaster, Kim Rhodes, DJ Qualls, Lisa Berry, Adam Rose, Jake Abel, Tahmoh Penikett, Jason Manns

ST-NJ: TREK to New Jersey November 8-10, 2024

Meadowlands Exposition Center, 355 Plaza Dr, Secaucus, NJ 07094

Guests:

Anson Mount, Anthony Rapp, Bonnie Gordon, Casey Biggs, Celia Rose Gooding, Christina Chong, Cirroc Lofton, Dawnn Lewis, Doug Jones, Elias Toufexis, Ethan Peck, Eugene Cordero, Gabrielle Ruiz, Gates

McFadden, Jeffrey Combs, Jerry Ryan, Jess Bush, JG Hertzler, Max Grodenchik, Michael Dorn, Michelle Hurd, Robin Curtis, Ryan T. Husk, Tawny Newsome, Terry Farrell, Terry Matalas, Todd Stashwick, Vaughn Armstrong

Vampire Fan Weekend

November 15-17, 2024

Doubletree by Hilton Orlando Hotel, 5780 Major Blvd., Orlando, FL 32819

Guests:

lan Somerhalder, Paul Wesley, Matthew Davis, Daniel Gillies, Karen David, Michael Trevino, Michael Malarkey, Quincy Fouse, Chris Lee, David Alpay, Jason Dohring, Micah Parker, Chase Coleman

ST-DAL Trek to Dallas

November 15-17, 2024

Marriott Dallas Allen Hotel & Convention Center, 777 Watters Creek Blvd, Allen, TX 75013

Anson Mount, Anthony Rapp, Bonnie Gordon, Casey Biggs, Celia Rose Gooding, Christina Chong, Cirroc Lofton, Connor Trinneer, David Ajala, Dawnn Lewis, Dominic Keating, Doug Jones, Elias Toufexis, Ethan Peck, Ethan Phillips, Eugene Cordero, Gates McFadden, Jeffrey Combs, John de Lancie, Max Grodenchik, Michael Dorn, Michelle Hurd, Melissa Navia, Ryan T. Husk, Sonequa Martin-Green, Tawny Newsome, Terry Matalas, Todd Stashwick, Vaughn Armstrong

The Road So Far...

The Road Ahead

November 22-24, 2024

Doubletree by Hilton Universal Orlando, 5780 Major Blvd., Orlando, FL 32819

Guests:

Jensen Ackles, Jared Padalecki, Misha Collins, Jeffrey Dean Morgan, Mark Sheppard, Ruth Connell, Rob Benedict, Richard Speight JR., Matt Cohen, Samantha Smith, Briana Buckmaster, Kim Rhodes, Alaina Huffman, DJ Qualls, Adam Rose, Osric Chau, Adam Fergus, Jason Manns

The Road So Far...

The Road Ahead

December 6-8, 2024

Embassy Suites by Hilton Nashville SE Murfreesboro,

1200 Conference Center Blvd., Murfreesboro, TN 37129

Guests

Jensen Ackles, Jared Padalecki, Misha Collins, Mark Sheppard, Ruth Connell, Rob Benedict, Richard Speight JR., Matt Cohen, Samantha Smith, Briana Buckmaster, Kim Rhodes, Felicia Day, DJ Qualls, Lisa Berry, Adam Rose, Julian Richings, Jake Abel, Tahmoh Penikett, Jason Manns

-----

## 3. Community Service

The Charity Link on the DS2 Blog will change every first of every month. The November 2024 Charity Link on the DS2 Blog is: Koning Boudewijnstichting

https://kbs-frb.be

\_\_\_\_\_

From http://www.wwf.org

(World Wildlife Fund)

Rising to the challenge of sea level rise

People from all walks of life flock to coasts and seashores to play, work or simply enjoy the beauty of the ocean. But as the climate changes, coastlines are coming to represent something else – uncertainty and peril.

Globally, the sea is rising. This is a direct consequence of global warming, caused by melting ice in places like Greenland and Antarctica, and the expansion of seawater as it warms. The United Nations reports, "Since the start of the 20th century, global-mean sea level has risen faster than over any prior century in at least the last 3,000 years, and the rate of increase is accelerating."

Read more:

https://wwf.panda.org/discover/oceans/ocean\_news/?12055966/Rising-to-the-challenge-of-sea-level-rise

-----

# 4. DS2 Monthly Chapter Report

Deep Space 2 Monthly Chapter Report October 2024

UNITED FEDERATED PLANETS

CHAPTER REPORTING FORM

REPORT FOR THE MONTH OF: October 2024

CHAPTER NAME: Deep Space 2

UFP Chapter Charter: September 1997

CHAPTER PRESIDENT:

Arthur van Rhee

CHAPTER VICE PRESIDENT:

Jan Theys

TYPE OF CHAPTER (ENTER BELOW): ENTER TYPE OF CHAPTER HERE: STARFLEET COMMAND

IF ALIEN FLEET, WHICH RACE:

# N/A

**NEWSLETTER NAME:** 

Deep Space 2 Newsflash (produced monthly)

**CHAPTER MAILING ADDRESS:** 

Deep Space 2 Tessenderloseweg 149 2431 Laakdal Belgium

E-MAIL ADDRESS: contact@ds2.be

WEB SITE:

Deep Space 2 http://www.ds2.be

Deep Space 2 Marines http://marines.ds2.be

**NEW MEMBERS OF CHAPTER:** 

Curently 27 members

PROMOTIONS/AWARDS

**CHAPTER ACTIVITIES:** 

\* DEEP SPACE 2 BLOG

http://ds2blog.ds2.be

#### \* DS2 CHARITY

Regular charity is done by donations, writing letters, going to the people and asking to sign petitions. The main DS2 charity projects are World Wildlife Fund (WWF), The Red Cross and Doctors Without Borders.

Every month there is a new "charity link" posted on the DS2 Website.

\* DS2 SETI PROJECT

Since March 1, 1999

http://setiweb.ssl.berkeley.edu/team\_display.php?teamid=41642

SETI BOINC Credits:

These are last month's results:

Total credit: 17,505,526 Recent average credit: N/A SETI@home: SETI@home hibernation

On March 31 2020, the volunteer computing part of SETI@home has stopped distributing work and has gone into hibernation.

\* DS2 RPG

The Deep Space 2 RPG has entered it's 315th chapter.

- \* DS2 NEWSLETTER
- \* The Deep Space 2 Monthly Newsflash has been distributed among the DS2 crew.
- \*DS2 STORY
- \* The Deep Space 2 Story: Will continue in November 2024 (Page 332)

http://ds2story.ds2.be

\* DS2 Trivia

DS2 has set up a trivia about Star Trek.

http://ds2quiz.ds2.be

Every month there is a new Trivia competition.

Every day there are new questions. Daily scores are cumulated.

**OUTSTANDING ACCOMPLISHMENTS OF INDIVIDUAL MEMBERS:** 

Promotion:

ANY PROBLEMS OR QUESTIONS:

ANY SUGGESTIONS:

ANY UFP AWARDS REQUESTED FOR SPECIFIC CHAPTER MEMBERS:

SIGNATURE OF CHAPTER PRESIDENT:

Arthur van Rhee arthur.van.rhee@telenet.be sky94962@yahoo.com November 1, 2024

\_\_\_\_\_

# SETI@home News

# SETI@home: SETI@home hibernation

On March 31 2020, the volunteer computing part of SETI@home has stoppped distributing work and has gone into hibernation.

\_\_\_\_\_

# 5. Birthdays

None this month

\_\_\_\_\_

????????

## 6. DS2 Quiz

Deep Space 2 Trivia Quiz November 2024

Every month there will be a small Deep Space 2 Quiz. It is of course very courages of you to solve the quiz without looking at the correct answers. The correct answers will be given at the end of the Deep Space 2 Trivia Quiz. This quiz has three questions. Good luck.

Question 1 is about a race or a planet. Question 2 is about a ship or a starbase Question 3 is about a Star Trek person (not the actor)

Array 23

- 1. What is the name of the race of Dr. Serova?
- A() Hekaran
- B() Cardassian
- C() Trianguli

("Force of Nature") TNG

- 2. Which New Orleans Class ship has registry NCC-65491?
- A() USS Budapest
- B() USS Kyushu
- C() USS Rubicon
- ("Best of Both Worlds, Part II") TNG

<ol> <li>Who was the officer who jumped into the plasma stream of one of the Enterprise's warp drive nacell A() Daniel Kwan</li> <li>Gary Seven</li> </ol>	es
C() Acost Jared	
("Eye of the Beholder") TNG	
( Lyo of the Bollolder / Tito	
*	
*	
*	
*	
*	
*	
*	
*	
*	
*	
*	
*	
*	
*	
*	
*	
*	
*	
*	
*	
*	
*	
*	
*	
*	
*	
ANSWERS	
1.A	
2.B	
3.A	

# 7. DS2 Story and RPG Monthly Status Report

# **DS2 Story**

Current Episode: New Technology

# The Continuing Story of Deep Space 2: Page 332

Captain Tok of the USS Kelder, a seasoned Vulcan officer known for his impeccable logic and calm demeanor, received orders from Admiral Arthur at Deep Space 2 to embark on a mission to explore the

potential suitability of the planet Jegger for colonization. The planet, located in a distant sector, had shown promising signs of habitability according to preliminary scans.

The USS Kelder, a sleek exploration vessel equipped with state-of-the-art sensors and analysis systems, set a course for Jegger. The crew, a diverse mix of Federation members, included experts in xenobiology, geophysics, and environmental sciences. Their mission was to conduct a comprehensive survey of Jegger's ecosystem, climate, and geological conditions to determine its viability for human habitation.

As the Kelder approached Jegger, the crew prepared for an intricate mission that would require the synthesis of scientific knowledge, Vulcan logic, and the ability to adapt to unforeseen challenges. Captain Tok, on the bridge, maintained a precise and systematic approach, ensuring that every decision was grounded in logic and the principles of successful exploration.

Upon entering Jegger's orbit, the ship's sensors began their analysis. The planet's surface revealed a diverse landscape, from lush forests to vast oceans. Initial scans indicated an atmosphere rich in oxygen, with temperatures and gravity within acceptable parameters for humanoid life. However, Captain Tok remained vigilant, aware that appearances could be deceiving.

The landing party, led by Captain Tok himself, beamed down to Jegger's surface. The crew engaged in systematic sampling, studying the flora and fauna, analyzing the geological composition, and assessing the overall sustainability of the planet's ecosystem. Tok, with his Vulcan discipline, suppressed any emotional responses and focused solely on the data.

As the survey progressed, the crew encountered anomalies that challenged their expectations. Unusual magnetic fluctuations disrupted communication equipment, and strange geological formations hinted at an underlying complexity in Jegger's structure. Captain Tok's logical mind processed the data, recognizing that their understanding of the planet was evolving.

# **DS2 RPG General Status Report October 2024**

#### USS Earth/Starbase 44

The USS Giant and USS Sun in the Celestial Nexus:

Captain Thompson sighed. "If we don't act soon, the decision will be made for us."

The dilemma was clear.

Option 1: They could send a scouting party to approach the cloud, risking the lives of a few in exchange for crucial information that might save the entire fleet.

Option 2: They could muster the entire coalition and advance toward the cloud, gambling on an all-out offensive before the enemy could reach the Nexus—without knowing the true nature of the threat.

Option 3: They could stay put, using the time to build fortifications and prepare the Nexus for a defensive stand, hoping they would be strong enough when the cloud arrived.

No matter the decision, the stakes were astronomical. The "external threat" had been named, but its true face remained shrouded in mystery. Time was running out, and Captain Rodriguez and Captain Thompson had to decide how best to face the unknown.

Would their actions lead to salvation or doom for the coalition—and perhaps the galaxy itself?

Aboard the USS Runner, Captain Djavis in command:

As Captain Djavis stood before the mysterious technology, she knew the decision wasn't hers alone. She opened a channel to Admiral Steichen.

"Admiral," Djavis began, her voice heavy with the weight of the decision, "we've deactivated the defenses, and the technology is within our grasp. But there's a danger here, a danger that may be far greater than we anticipated."

Admiral Steichen listened in silence, her mind racing. Should she order them to retrieve the technology and take the risk, or should they leave it behind, safeguarding the galaxy from the potential devastation it might cause?

And just as she began to weigh the options, the presence of Lorem lingered in her thoughts, their cryptic riddles still echoing.

The scales had been balanced, but at what cost?

Now, Admiral Steichen faced the hardest question of all:

Would they dare to tilt them again?

Players: CS

#### Starbase 88

Captain Dora Jenkins stood on the bridge of the USS Celestial Voyager, the gravity of her situation deepening by the second. Starbase 21 was powerless, its main reactor offline and unable to defend itself, while pirate raiders rapidly closed in. Jenkins weighed her options, her gut instinct urging her to protect the starbase, even if it meant risking her ship and crew. But before she could make her decision, a priority message from Admiral Van Nieuwenhove flashed onto her console.

To: Captain Dora Jenkins, USS Celestial Voyager

Subject: Immediate Reinforcements – Hold Position

Captain Jenkins,

Reinforcements are en route to your position. The USS Verona, USS Jupiter, USS Florida, and USS Buzzer will arrive shortly via transwarp drive. Hold the raiders off as best you can until they arrive. Ensure the defense of Starbase 21 and its crew at all costs.

Admiral Van Nieuwenhove

As soon as the message ended, Jenkins felt a flicker of hope. Reinforcements were coming. She wouldn't have to face the raiders alone. But the relief was fleeting; even with reinforcements, the pirate fleet outnumbered them, and the situation could still turn deadly.

Minutes later, the distinct shimmer of transwarp conduits appeared in space as the USS Verona, USS Jupiter, USS Florida, and USS Buzzer dropped out of transwarp and formed a defensive perimeter around the Celestial Voyager.

"Admiral's reinforcements are here, Captain," Lieutenant Kirov reported. "Shields raised, weapons online, and standing by for orders."

"Good," Jenkins said, steeling herself for the battle. "Prepare to engage."

The pirate raiders opened fire, their weapons flashing across the void of space. The battle erupted, a chaotic clash of energy beams and torpedoes lighting up the starbase's shadowed exterior. Jenkins led her task force bravely, expertly coordinating the ships in a defensive dance to shield the starbase. However, it quickly became clear that the raiders were more formidable than anticipated.

The battle turned grim. The raiders' ships were faster and more agile than expected, and despite their best efforts, the Federation ships were struggling to keep the enemy at bay. The USS Florida took a direct hit to its port nacelle, losing engine power. The USS Buzzer's shields were critically low, and the USS Verona was engaged in a desperate fight to avoid being overwhelmed.

"Captain, the raiders are pressing our left flank. We can't hold them much longer!" Kirov called out.

Just when it seemed the tide would turn against them, more transwarp signatures appeared. Jenkins exhaled in relief as the USS Gionato, USS Plato, USS Los Alamos, USS Halifax, and USS Manchester dropped out of transwarp and charged into the battle.

The new reinforcements turned the tide. The Federation ships, now outnumbering the raiders, pressed their advantage. Tactical strikes crippled several enemy vessels, and soon, the raiders began to retreat, scattering and fleeing into the depths of space.

"Enemy ships retreating, Captain!" Reilly reported from tactical, his voice a mix of relief and exhaustion.

Jenkins watched the viewscreen, where several damaged raider ships disappeared into warp. They had won the battle, but not without heavy losses on both sides. The USS Florida was badly damaged, and casualties had been reported from multiple ships.

But a new dilemma immediately arose. Some of the enemy ships had escaped. Captain Jenkins turned to her bridge crew, knowing the next course of action was crucial. Should they pursue the fleeing raiders and eliminate the threat once and for all? Or should they hold back, tend to their wounded, and focus on stabilizing Starbase 21?

Before Jenkins could issue any orders, a transmission from Starbase 88 cut through the tactical chatter. Admiral Van Nieuwenhove appeared on the viewscreen, his expression unreadable.

"Captain Jenkins, excellent work. Your efforts, along with the reinforcements, have prevented a disaster. However, a new decision is upon us," he said, pausing briefly. "Several raider ships have fled. The question is whether to pursue them into uncharted space, risking further conflict, or to consolidate our position here, repair our ships, and protect Starbase 21 from any future raids."

Admiral Van Nieuwenhove's decision would have significant ramifications. Pursuing the raiders might root out the pirate threat permanently, but it also carried the risk of engaging in a larger conflict far from Federation support. Staying back meant securing Starbase 21 and ensuring stability in the region, but it might allow the raiders to regroup and strike again in the future.

The Admiral now had to weigh the risks carefully. Would he order a pursuit into the unknown or prioritize the recovery and defense of Federation assets?

Starbase 21 personnel held its breath as Admiral Van Nieuwenhove contemplated his next move, knowing that either path would shape the future of this volatile sector.

Players: GVN

## USS Thunderbolt/The Borg Collective

Spoiler alert!

Attention! This part of the DS2 RPG contains spoilers for those who have not seen Star Trek Picard Season 1-2-3!

How does the Borg Collective expand?

The Borg Collective, a vast hive mind bent on perfection, expanded through a chilling and methodical process that left entire civilizations altered beyond recognition. Their quest was singular: to assimilate all species and technologies into their collective, thereby adding to their knowledge and efficiency.

It would begin with the detection of a new civilization. Upon locating a target, a Borg cube—massive, ominous, and geometric—would appear in orbit, often without warning. The Borg did not negotiate, for they had no need for diplomacy. Their only message: "We are the Borg. Resistance is futile. You will be assimilated."

The cube would send out drones, former beings stripped of individuality and fitted with cybernetic implants. These drones would storm planets, space stations, or ships, capturing any sentient life. Each prisoner was injected with nanoprobes, which quickly overwrote their biology, converting them into more drones. Resistance was indeed futile; even the strongest species, with advanced weapons, could barely hold out for long. The Borg adapted, learning from each skirmish, incorporating the technology of their enemies into their own.

As the drones assimilated more and more of a civilization, its technology, culture, and knowledge were transferred directly into the Collective's consciousness. The Borg grew stronger, faster, smarter. Once a species was fully absorbed, the cube would leave, moving on to its next target, always in search of new lifeforms to improve its collective might.

For the Borg, there was no end to the expansion. As their numbers grew, so did their hunger for new conquests. They spread through galaxies, one by one, stripping planets of their essence, leaving behind hollowed worlds populated only by emotionless drones, connected forever to the will of the Collective.

And so, the Borg's empire expanded—cold, relentless, and unstoppable—across the stars, turning individuality into nothing more than a distant memory in the vastness of their shared mind.

Players: FK

### USS Vertigo / USS Gdonsk

#### Day 422 12.11

In the aftermath of the successful operation, a newfound sense of camaraderie flourished among the Federation and the Fuion. They exchanged knowledge and cultural insights, fostering a partnership that extended beyond the immediate crisis. Scientific collaborations, diplomatic initiatives, and joint exploration ventures were established, weaving a tapestry of interstellar cooperation.

Day 427 06.34

The crews of the USS Vertigo and the USS Gdonsk, along with their allies, returned to Federation space as heroes. Starfleet Command lauded their bravery and ingenuity, and celebrations erupted across the planets they visited. The once-uncertain future now held the promise of continued exploration, cooperation, and the pursuit of knowledge.

### Day 429 14.00

Commodore Jeffrey Slater and Captain Matz stood side by side at the celebratory event, looking out at the sea of smiling faces. The galaxy had been tested, and the Federation had emerged stronger than ever. As fireworks lit up the sky, symbolizing the victory over adversity, the captains exchanged a nod — a silent acknowledgment of the challenges faced and overcome.

Players: NP

#### USS Atlantis/Starbase 99

Fran stepped off the freighter SS Omission and onto the gleaming deck of Starbase 99. The towering docking bay doors were busy with crew members, cargo loaders, and flashing signals. Her simple mission was to accompany her cargo to the station, make sure everything was in order, and then reboard for departure in a few hours. But things took a turn when she mistook one of the identical hallways for the exit back to the freighter.

"Excuse me—" she started to ask a passing officer, but they were already lost in their tasks. The docking bay doors slid shut behind her, and when she turned around, the familiar shape of the SS Omission was hidden among a sea of ships and shuttles.

Fran exhaled, trying to stay calm. "Okay... how hard could it be to find my way back?"

She decided to explore her surroundings, hoping to stumble across the right way. Her path led her down brightly lit corridors until she arrived at a wide-open space—the arboretum. The air was noticeably fresher, filled with the scent of alien flora. Towering trees from distant worlds grew alongside shrubs with glowing flowers. A faint breeze, likely artificial, made the leaves shimmer in the soft light.

Fran paused to admire the scene, momentarily distracted from her predicament. She could see why people might want to live on a space station like this. It was serene, a slice of nature in the middle of cold, metal walls.

After a few more moments, she realized her time was limited. She checked her small wrist chrono. Still plenty of time before the SS Omission was due to depart, but she couldn't afford to get completely lost.

Determined, she left the arboretum and followed a new hallway. This one led to the gym, where crewmembers of all species trained. Some were lifting weights, others jogging on tracks, and one large figure was using a device that appeared to simulate zero-gravity combat. Fran winced at the sound of grunts and heavy equipment clashing together.

She caught the attention of a Bolian working out nearby. "Hey, you look a little out of place. Need directions?"

"Yes! I'm trying to find my way back to the docking bay, the one where the SS Omission is docked. Do you know the way?"

The Bolian scratched his head. "The Omission? Hmm, not off the top of my head. But if you follow the green line on the floor, it might take you where you need to go."

Fran glanced down. The floor was crisscrossed with different colored lines. Green, red, blue. She thanked the Bolian and followed the green one, but after a few minutes of walking, she found herself at another

unexpected location—the aquarium.

Massive tanks filled with exotic, water-dwelling creatures surrounded her. Some swam leisurely through glowing coral reefs, while others darted playfully between rock formations. The space was dimly lit, with the soft hum of water filters in the background. Mesmerized by the sheer beauty of the creatures, Fran pressed her hand against the glass, watching as a school of vibrant fish zipped by.

That's when she heard a voice behind her. "Ma'am, I think you're a little off course."

She turned around to see a tall, stern-looking Lieutenant K'nam, a Vulcan security officer, standing with two junior officers. His eyes calmly observed her as he folded his hands behind his back. "This area is restricted to off-duty personnel only."

"Oh, I'm so sorry! I didn't mean to—I'm lost. I came here on the SS Omission and got turned around."

K'nam raised an eyebrow. "The SS Omission is scheduled for departure shortly. You are quite far from the docking bay." His voice was devoid of frustration, simply stating the facts. "We will escort you back."

Relieved, Fran nodded, thankful she had found someone official to help her. The two junior officers fell in step behind her as K'nam led the way through the winding corridors, far more confident and precise than her earlier wandering. They passed the arboretum again, then skirted the gym, and finally, the wide docking bay doors came into view.

The SS Omission was already preparing for departure, its engines humming with life. Fran quickened her pace, glancing back to thank the security team. "Thank you so much! I don't know what I would've done without you."

Lieutenant K'nam simply nodded. "It is our duty to assist."

The junior officers smiled and gave a small wave as she hurried back aboard the freighter. Just as Fran stepped over the threshold, the docking clamps released with a hiss, and the ship began to drift away from Starbase 99.

Settling into her seat in the cargo bay, she exhaled a long breath, laughing at the absurdity of her little adventure. Starbase 99 had been more than just a brief stop—she'd gotten a full tour.

The freighter hummed softly as it headed back into the stars, and Fran leaned back, already wondering when she might return.

Players: JM & CP

Ovion (Hirogen/Ori/Replicator Vessel)

The New Challenge

As Horkan basked in his newfound glory, a council of elder Hirogen approached him with a new challenge. They spoke of an ancient prophecy that foretold the arrival of a being more powerful than the Q, a creature that could bend reality and time itself. This being, known as the "Eternal Prey," was said to be the ultimate challenge for any hunter.

The elders believed that Horkan, now proven as the greatest hunter, was destined to face this new adversary. However, there was a dilemma. The prophecy also mentioned that this hunt would not only test the hunter's skill but also his very soul. It was said that the Eternal Prey had the power to alter the hunter's mind and essence, making him question his very existence.

Players: TvR